Block Ciphers and Hash Functions

General Design Strategy 000 0000 Hardware Friendly Diffusion Matrices

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# Symmetric-Key Cryptography

# *Thomas Peyrin* Nanyang Technological University

### Workshop on Mathematics for Defence

Institute for Mathematical Sciences Singapore - April 12, 2012



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### What is cryptography ?

# **Cryptography = science of secrecy**

### a mix of mathematics, computer science and electronics

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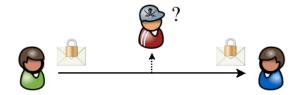
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### Cryptography studies:

• pure problems such as confidentiality,



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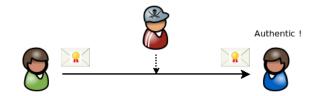
### What is cryptography ?

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## Cryptography studies:

• pure problems such as confidentiality, authentication,



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### Cryptography studies:

- pure problems such as confidentiality, authentication, integrity, etc.
- complex protocols such as identification, electronic voting, etc.

### What is cryptography ?

# **Cryptography = science of secrecy**

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# Cryptography studies:

- pure problems such as confidentiality, authentication, integrity, etc.
- complex protocols such as identification, electronic voting, etc.

# Cryptography is **everywhere** (security increasingly important):

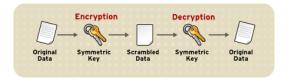
• Industries:

telecommunications, banking, access control, logistic, medical, etc.

### • Applications:

PC, cellphones, smart-cards, Internet, supply chain, cars, etc.

What is symmetric/asymmetric-key cryptography? Symmetric-key cryptography: Two users A and B share the same secret key. A sends an encrypted message to B using its secret key, B deciphers using the same key.



**Asymmetric-key cryptography:** A pair of keys private/public are given to every user. A sends an encrypted message to B using B's public key. Only B can decipher using its own private key.



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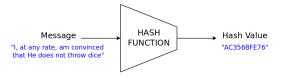
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### What is a hash function ?

**Hash function:** an algorithm that transforms an arbitrary-length input message *M* into a fixed-length output value (hash value)



### One should **NOT** be able to:

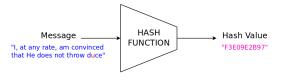
- invert the function (i.e. recover a message from the hash value)
- find two messages colliding (i.e. sharing the same hash value)

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- find two messages colliding (i.e. sharing the same hash value)

### Hash functions: applications

### Many applications of hash functions:

- **Signatures and Message Authentication Codes.** Allows to digitally sign a message or a file, and later verify the signature
- Integrity check. Used for example in most Internet protocols such as HTTP, FTP or P2P downloading
- Passwords database protection. Store the hash instead of the password
- Confirmation of knowledge/commitment on a value.
- **Pseudo-random number generator.** Allows to generate a sequence of numbers that approximates the properties of random numbers

### Current status of hash functions:

- less mature field than block ciphers, very active
- most standardized hash functions got broken in 2004
- ongoing SHA-3 competition to select the future hash function standard

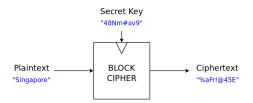
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### What is a block cipher ?

**Block cipher:** an algorithm that transforms a fixed-length block of plaintext *P* (unencrypted text) data into a block of ciphertext *C* (encrypted text) data of the same length, depending on a secret key *K* 



### One should **NOT** be able to:

- recover the secret key *K* faster than brute-force
- extract any information about the plaintext or the ciphertext

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### Block ciphers: applications

### Many applications of block ciphers:

- **Confidentiality.** When used with an operating mode, it allows to securely transmit data over an insecure channel
- **Message Authentication Codes.** Allows to digitally sign a message or a file, and later verify the signature
- **Building block for other cryptography primitives.** Such as hash functions, stream-ciphers, etc.

#### Current status of block ciphers:

- 1976-2001: DES algorithm.
- 2001-today: AES algorithm, after a 5-year competition
- very recent cryptanalysis work show some light weaknesses for AES
- many other block cipher proposals, depending on the application

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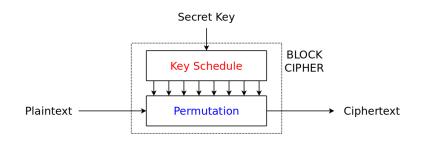
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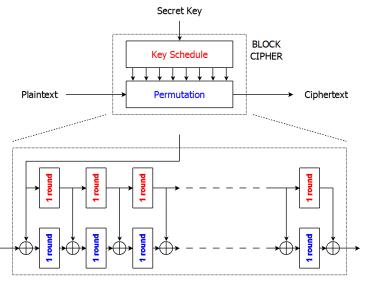
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### General construction of a block cipher



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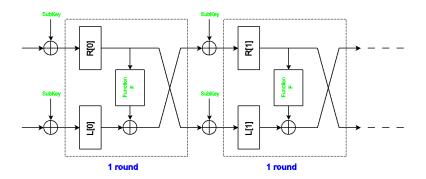


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### General construction of a permutation round

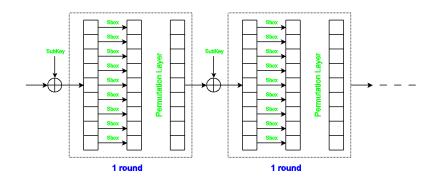
### Feistel Network (DES)



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### General construction of a permutation round

### Substitution-Permutation Network (AES)



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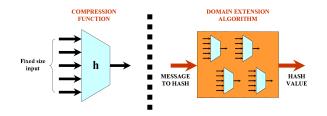
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#### General construction of a hash function

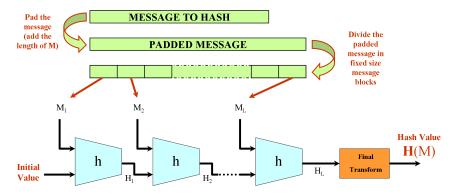
For historical reasons, most hash functions are composed of two elements:

- a compression function *h*: a function for which the input and output size is fixed.
- a domain extension algorithm: an iterative process that uses the compression function *h* so that the hash function *H* can handle inputs of arbitrary lenght.



### The Merkle-Damgård domain extension algorithm

# The most famous domain extension algorithm used is called the **Merkle-Damgård** [Merkle Damgård-89] iterative algorithm.



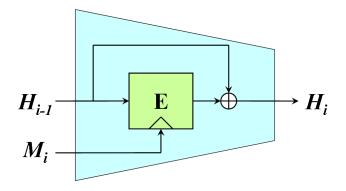
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#### The compression function

### The MD/SHA family (MD4, MD5, SHA-0, SHA-1, SHA-2, ...)



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### Lightweight crypto ?

We expect **RFID tags** to be deployed widely (supply chain management, e-passports, contactless applications, etc.)

- we need to ensure authentication and/or confidentiality
- a basic RFID tag may have a total gate count of anywhere from 1000-10000 gates, with **only 200-2000 gates** budgeted for security
- hardware throughput and software performances are not the most important criterias, but they must be acceptable
- block ciphers and hash functions are used as basic blocks for RFID device authentication and privacy-preserving protocols.

Standard or SHA-3 hash functions are too big (around 10k GE)

### MDS Matrix

What is an MDS Matrix ("Maximum Distance Separable")?

- it is used as **diffusion layer** in many crypto primitives (in particular AES)
- it has excellent diffusion properties. In short, for a *d*-cell vector, we are ensured that at least *d* + 1 input / output cells will be active ...
- ... which is very good for linear / differential cryptanalysis resistance

The AES diffusion matrix can be implemented fast in software (using tables), but **the situation is not so great in hardware**. Indeed, even if the coefficients of the matrix minimize the hardware footprint, d - 1 **cells of temporary memory are needed for the computation**.

$$A = \begin{pmatrix} 2 & 3 & 1 & 1 \\ 1 & 2 & 3 & 1 \\ 1 & 1 & 2 & 3 \\ 3 & 1 & 1 & 2 \end{pmatrix}$$

### **Idea:** use a MDS matrix that can be efficiently computed in a serial way.

	(	0	1	0	0	 0	0	0	0	
		0	0	1	0	 0	0 0	0	0	
			:					:		
A =		0	0	0	0	 0	1	0	0	
		0	0	0	0	 0	1 0 0	1	0	
		0	0	0	0	 0	0	0	1	
	(	$Z_0$	$Z_1$	$Z_2$	$Z_3$	 $Z_{d-4}$	$Z_{d-3}$	$Z_{d-2}$	$Z_{d-1}$	)

- we keep the same good diffusion properties since *A*<sup>*d*</sup> is MDS
- excellent in hardware (no additional memory cell needed)
- **as good as** AES **in software**, we can use *d* lookup tables
- same coefficients for deciphering, so the invert of the matrix is also excellent in hardware

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(	0	1	0	0	 0	0	0	0	)	$\begin{pmatrix} v_0 \end{pmatrix}$	
	0	0	1	0	 0	0	0	0		$v_1$	
		:					:			:	
	0	0	0	0	 0	1	0	0	1.	$v_{d-4}$	=
	0	0	0	0	 0	0	1	0		$v_{d-3}$	
	0	0	0	0	 0	0	0	1		$v_{d-2}$	
(	$Z_0$	$Z_1$	$Z_2$	$Z_3$	 $Z_{d-4}$	$Z_{d-3}$	$Z_{d-2}$	$Z_{d-1}$	)	$\left( v_{d-1} \right)$	

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1	0	1	0	0	 0	0	0	0	)	$\left(\begin{array}{c} v_0 \end{array}\right)$	\	( v <sub>1</sub>	)
	0	0	1	0	 0	0	0	0		$v_1$			
		:					:			:		:	
	0	0	0	0	 0	1	0	0	1.	$v_{d-4}$	=		
	0	0	0	0	 0	0	1	0		$v_{d-3}$			
	0	0	0	0	 0	0	0	1		$v_{d-2}$			
(	Z <sub>0</sub>	$Z_1$	$Z_2$	$Z_3$	 $Z_{d-4}$	$Z_{d-3}$	$Z_{d-2}$	$Z_{d-1}$	)	$ \begin{pmatrix} v_0 & v_1 \\ v_1 & \vdots \\ \vdots & v_{d-4} \\ v_{d-3} & v_{d-2} \\ v_{d-1} & y_{d-1} \end{pmatrix} $	/		)

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1	0	1	0	0	 0	0	0	0	)	$\binom{v_0}{v_0}$	\	$\binom{v_1}{v_1}$	١
	0	0	1	0	 0	0	0	0		$v_1$		$v_2$	
													l
		:					:			:		1	
	0	0	0	0	 0	1	0	0	· ·	$v_{d-4}$	=		l
	0	0	0	0	 0	0	1	0		$v_{d-3}$			
	0	0	0	0	 0	0	0	1		$v_{d-2}$			
(	Z0	$Z_1$	$Z_2$	$Z_3$	 $Z_{d-4}$	$Z_{d-3}$	$Z_{d-2}$	$Z_{d-1}$	)	$ \begin{pmatrix} v_0 \\ v_1 \\ \vdots \\ v_{d-4} \\ v_{d-3} \\ v_{d-2} \\ v_{d-1} \end{pmatrix} $	/		ļ

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1	0	1	0	0	 0	0	0	0		$\binom{v_0}{v_0}$	\ \	$\begin{pmatrix} v_1 \end{pmatrix}$
	0	0	1	0	 0	0	0	0		$v_1$		$v_2$
							:			:		:
	0	0	0	0	 0	1	0	0	·	$v_{d-4}$	=	$v_{d-3}$
	0	0	0	0	 0	0	1	0		$v_{d-3}$		
	0	0	0	0	 0	0	0	1		$v_{d-2}$		
(	$Z_0$	$Z_1$	$Z_2$	$Z_3$	 $Z_{d-4}$	$Z_{d-3}$	$Z_{d-2}$	$Z_{d-1}$	)	$ \begin{pmatrix} v_0 \\ v_1 \\ \vdots \\ v_{d-4} \\ v_{d-3} \\ v_{d-2} \\ v_{d-1} \end{pmatrix} $		( )

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(	0	1	0	0	 0	0	0	0		$\left(\begin{array}{c} v_0 \end{array}\right)$	\	$\begin{pmatrix} v_1 \end{pmatrix}$	•
	0	0	1	0	 0	0	0	0		$v_1$		<i>v</i> <sub>2</sub>	l
		:					:			:			l
	0	0	0	0	 0	1	0	0	1.	$v_{d-4}$	=	$v_{d-3}$	l
	0	0	0	0	 0	0	1	0		$v_{d-3}$		$v_{d-2}$	l
	0	0	0	0	 0	0	0	1		$v_{d-2}$			
(	$Z_0$	$Z_1$	$Z_2$	$Z_3$	 $Z_{d-4}$	$Z_{d-3}$	$Z_{d-2}$	$Z_{d-1}$	)	$\langle v_{d-1} \rangle$		$ \left(\begin{array}{c} v_1 \\ v_2 \\ \vdots \\ v_{d-3} \\ v_{d-2} \end{array}\right) $	

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(	0	1	0	0	 0	0	0	0		$\begin{pmatrix} v_0 \end{pmatrix}$		$\begin{pmatrix} v_1 \end{pmatrix}$	
	0	0	1	0	 0	0	0	0		$v_1$		v2	
		1								:		:	
	0	0	0	0	 0	1	0	0	·	$v_{d-4}$	=	$v_{d-3}$	
	0	0	0	0	 0	0	1	0		$v_{d-3}$		$v_{d-2}$	
	0	0	0	0	 0	0	0	1		$v_{d-2}$		$v_{d-1}$	
l	$Z_0$	$Z_1$	$Z_2$	$Z_3$	 $Z_{d-4}$	$Z_{d-3}$	$Z_{d-2}$	$Z_{d-1}$	)	$\langle v_{d-1} \rangle$		$ \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_{d-3} \\ v_{d-2} \\ v_{d-1} \end{pmatrix} $	

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(	0	1	0	0	 0	0	0	0		$\begin{pmatrix} v_0 \end{pmatrix}$		$\begin{pmatrix} v_1 \end{pmatrix}$	
	0	0	1	0	 0	0	0	0		$v_1$		v2	Í.
													L
		:					:			:		:	Ĺ
	0	0	0	0	 0	1	0	0	1.	$v_{d-4}$	=	$v_{d-3}$	L
	0	0	0	0	 0	0	1	0		$v_{d-3}$		$v_{d-2}$	Ĺ
	0	0	0	0	 0	0	0	1		$v_{d-2}$		$v_{d-1}$	ŀ
(	$Z_0$	$Z_1$	$Z_2$	$Z_3$	 $Z_{d-4}$	$Z_{d-3}$	$Z_{d-2}$	$Z_{d-1}$	)	$ \left( \begin{array}{c} v_{0} \\ v_{1} \\ \vdots \\ v_{d-4} \\ v_{d-3} \\ v_{d-2} \\ v_{d-1} \end{array} \right) $		\ v <sub>0</sub> /	

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#### Tweaking AES for hardware: AES-HW

The smallest AES implementation requires 2400 GE with 263 GE dedicated to the MixColumns layer (the matrix *A* is MDS).

$$A = \begin{pmatrix} 2 & 3 & 1 & 1 \\ 1 & 2 & 3 & 1 \\ 1 & 1 & 2 & 3 \\ 3 & 1 & 1 & 2 \end{pmatrix} \qquad A^{-1} = \begin{pmatrix} 14 & 11 & 13 & 9 \\ 9 & 14 & 11 & 13 \\ 13 & 9 & 14 & 11 \\ 11 & 13 & 9 & 14 \end{pmatrix}$$

A tweaked AES-HW implementation requires 2210 GE with 74 GE dedicated to the MixColumnsSerial layer (the matrix  $(B)^4$  is MDS):

$$(B)^{4} = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 2 & 1 & 4 \end{pmatrix}^{4} = \begin{pmatrix} 1 & 2 & 1 & 4 \\ 4 & 9 & 6 & 17 \\ 17 & 38 & 24 & 66 \\ 66 & 149 & 100 & 11 \end{pmatrix} \qquad B^{-1} = \begin{pmatrix} 2 & 1 & 4 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

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# Thank you for your attention !